

# CALL of CTHULHU®

Name.....

Occupation..... Sex..... Age.....

Nationality..... Residence.....

## INVESTIGATOR STATISTICS

STR.... DEX ... INT.... Idea.....

CON ... APP.... POW ... Luck .....

SIZ .... SAN ... EDU ... Know .....

Schools.....

Degrees.....

Damage Bonus/Penalty.....

## MAGIC POINTS

1 2 3 4 5 6 7

8 9 10 11 12 13 14

15 16 17 18 19 20 21

## HIT POINTS

1 2 3 4 5 6 7

8 9 10 11 12 13 14

15 16 17 18 19 20 21

## SANITY POINTS

(Insanity.....) 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18

19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45

46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72

73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99

## INVESTIGATOR SKILLS

Accounting (10)	.... <input type="checkbox"/>	Geology (00)	.... <input type="checkbox"/>	Psychology (05)	.... <input type="checkbox"/>
Anthropology (00)	.... <input type="checkbox"/>	Hide (10)	.... <input type="checkbox"/>	Read/Write Eng. (EDU x5)	.... <input type="checkbox"/>
Archaeology (00)	.... <input type="checkbox"/>	History (20)	.... <input type="checkbox"/>	Read/Write..... (00)	.... <input type="checkbox"/>
Astronomy (00)	.... <input type="checkbox"/>	Jump (25)	.... <input type="checkbox"/>	Read/Write..... (00)	.... <input type="checkbox"/>
Bargain (05)	.... <input type="checkbox"/>	Law (05)	.... <input type="checkbox"/>	Read/Write..... (00)	.... <input type="checkbox"/>
Botany (00)	.... <input type="checkbox"/>	Library Use (25)	.... <input type="checkbox"/>	Ride (05)	.... <input type="checkbox"/>
Camouflage (25)	.... <input type="checkbox"/>	Linguist (00)	.... <input type="checkbox"/>	Sing (05)	.... <input type="checkbox"/>
Chemistry (00)	.... <input type="checkbox"/>	Listen (25)	.... <input type="checkbox"/>	Sneak (10)	.... <input type="checkbox"/>
Climb (40)	.... <input type="checkbox"/>	Make Maps (10)	.... <input type="checkbox"/>	Speak..... (00)	.... <input type="checkbox"/>
Credit Rating (15)	.... <input type="checkbox"/>	Mechanical Repair (20)	.... <input type="checkbox"/>	Speak..... (00)	.... <input type="checkbox"/>
Cthulhu Mythos (00)	.... <input type="checkbox"/>	Occult (05)	.... <input type="checkbox"/>	Spot Hidden (25)	.... <input type="checkbox"/>
Debate (10)	.... <input type="checkbox"/>	Operate Hv. Machine (00)	.... <input type="checkbox"/>	Swim (25)	.... <input type="checkbox"/>
Diagnose Disease (05)	.... <input type="checkbox"/>	Oratory (05)	.... <input type="checkbox"/>	Throw (25)	.... <input type="checkbox"/>
Dodge (DEX x2)	.... <input type="checkbox"/>	Pharmacy (00)	.... <input type="checkbox"/>	Track (10)	.... <input type="checkbox"/>
Drive Automobile (20)	.... <input type="checkbox"/>	Photography (10)	.... <input type="checkbox"/>	Treat Disease (05)	.... <input type="checkbox"/>
Electrical Repair (10)	.... <input type="checkbox"/>	Pick Pocket (05)	.... <input type="checkbox"/>	Treat Poison (05)	.... <input type="checkbox"/>
Fast Talk (05)	.... <input type="checkbox"/>	Pilot Aircraft (00)	.... <input type="checkbox"/>	Zoology (00)	.... <input type="checkbox"/>
First Aid (30)	.... <input type="checkbox"/>	Psychoanalysis (00)	.... <input type="checkbox"/>	.....	.... <input type="checkbox"/>

## WEAPONS

Weapon	Attk%	Damage	Impale	Parry%	Hit Points
.....	.....	.....	.....	.....	.....
.....	.....	.....	.....	.....	.....
.....	.....	.....	.....	.....	.....
.....	.....	.....	.....	.....	.....
.....	.....	.....	.....	.....	.....
.....	.....	.....	.....	.....	.....
.....	.....	.....	.....	.....	.....

## SPELLS KNOWN, OTHER SKILLS, NOTES

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