

dcc_character_sheet_2024-03-20_06-31-08.pdf

Source: Rulebook | Roll Mode: 3d6 | HP: normal | Augur: normal | Roll Avg: 11.6 | Mod Sum: +8

| Name: | | Occupation: | | Alignment: | | Saves | | Speed | | Init | | Equipment | |
|---|--------|-------------|---------|------------|--------|-----------|------|-------|---|------|--|---|--|
| AC (12) | HP (4) | Law | Neutral | Chaos | Reflex | Fortitude | Will | 30 | 2 | | | Starting Funds: 48 cp Crutches Pole - 10-foot (15 cp) | |
| Strength | 10 0 | Reflex | 2 | Fortitude | 1 | Will | 0 | | | | | | |
| Agility | 16 2 | Reflex | 1 | Fortitude | 0 | Will | 1 | | | | | | |
| Stamina | 15 1 | Reflex | 0 | Fortitude | 1 | Will | 0 | | | | | | |
| Personality | 10 0 | Reflex | 1 | Fortitude | 0 | Will | 1 | | | | | | |
| Intelligence | 12 0 | Reflex | 0 | Fortitude | 1 | Will | 0 | | | | | | |
| Luck | 12 0 | Reflex | 1 | Fortitude | 0 | Will | 1 | | | | | | |
| Notes | | | | | | | | | | | | XP | |
| Lucky Sign: Wild child (Speed, each +1 = +5' speed) (+0) Languages: Common | | | | | | | | | | | | | |

| Name: | | Occupation: | | Alignment: | | Saves | | Speed | | Init | | Equipment | |
|---|--------|-------------|---------|------------|--------|-----------|------|-------|---|------|--|---|--|
| AC (11) | HP (4) | Law | Neutral | Chaos | Reflex | Fortitude | Will | 30 | 1 | | | Starting Funds: 20 cp Cart: tomatoes Waterskin (5 sp) | |
| Strength | 15 1 | Reflex | 1 | Fortitude | 0 | Will | 1 | | | | | | |
| Agility | 15 1 | Reflex | 0 | Fortitude | 1 | Will | 0 | | | | | | |
| Stamina | 9 0 | Reflex | 1 | Fortitude | 0 | Will | 1 | | | | | | |
| Personality | 15 1 | Reflex | 0 | Fortitude | 1 | Will | 0 | | | | | | |
| Intelligence | 12 0 | Reflex | 1 | Fortitude | 0 | Will | 1 | | | | | | |
| Luck | 13 1 | Reflex | 0 | Fortitude | 1 | Will | 0 | | | | | | |
| Notes | | | | | | | | | | | | XP | |
| Lucky Sign: Born under the loom (Skill checks, including thief) (+1) Languages: Common | | | | | | | | | | | | | |

| Name: | | Occupation: | | Alignment: | | Saves | | Speed | | Init | | Equipment | |
|---|--------|-------------|---------|------------|--------|-----------|------|-------|----|------|--|--|--|
| AC (11) | HP (1) | Law | Neutral | Chaos | Reflex | Fortitude | Will | 30 | -1 | | | Starting Funds: 17 cp fruit Oil - 1 flask (2 sp) | |
| Strength | 13 1 | Reflex | -1 | Fortitude | -1 | Will | 0 | | | | | | |
| Agility | 7 -1 | Reflex | -1 | Fortitude | -1 | Will | 0 | | | | | | |
| Stamina | 6 -1 | Reflex | 0 | Fortitude | 0 | Will | 1 | | | | | | |
| Personality | 9 0 | Reflex | 1 | Fortitude | 0 | Will | 0 | | | | | | |
| Intelligence | 11 0 | Reflex | 0 | Fortitude | 1 | Will | 0 | | | | | | |
| Luck | 16 2 | Reflex | 1 | Fortitude | 0 | Will | 0 | | | | | | |
| Notes | | | | | | | | | | | | XP | |
| Lucky Sign: Charmed house (Armor Class) (+2) Languages: Common | | | | | | | | | | | | | |

| Name: | | Occupation: | | Alignment: | | Saves | | Speed | | Init | | Equipment | |
|--|--------|-------------|---------|------------|--------|-----------|------|-------|---|------|--|---|--|
| AC (10) | HP (3) | Law | Neutral | Chaos | Reflex | Fortitude | Will | 30 | 0 | | | Starting Funds: 30 cp Badger pelt Flint and steel (15 cp) | |
| Strength | 8 -1 | Reflex | 0 | Fortitude | 0 | Will | 1 | | | | | | |
| Agility | 9 0 | Reflex | 0 | Fortitude | 0 | Will | 1 | | | | | | |
| Stamina | 10 0 | Reflex | 1 | Fortitude | 0 | Will | 0 | | | | | | |
| Personality | 14 1 | Reflex | 0 | Fortitude | 1 | Will | 0 | | | | | | |
| Intelligence | 10 0 | Reflex | 0 | Fortitude | 1 | Will | 0 | | | | | | |
| Luck | 12 0 | Reflex | 1 | Fortitude | 0 | Will | 0 | | | | | | |
| Notes | | | | | | | | | | | | XP | |
| Lucky Sign: Lucky sign (Saving throws) (+0) Languages: Common | | | | | | | | | | | | | |