

Name

Background

Class

Level XP

Homeworld

Employer

Species

Lvl 2 = 3xp	Lvl 7 = 39xp
Lvl 3 = 6xp	Lvl 8 = 54xp
Lvl 4 = 12xp	Lvl 9 = 72xp
Lvl 5 = 18xp	Lvl 10 = 93xp
Lvl 6 = 27xp	Lvl 11+ = +24

Weapons Range and Ammo Total Atk Bonus

Name <input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Mods <input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Name <input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Mods <input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
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Mods <input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Name <input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Mods <input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Armor

Name <input type="text"/>	AC <input type="text"/>
Mods <input type="text"/>	<input type="text"/>
Name <input type="text"/>	AC <input type="text"/>
Mods <input type="text"/>	<input type="text"/>
Name <input type="text"/>	AC <input type="text"/>
Mods <input type="text"/>	<input type="text"/>

Administer	Pilot	Work
Connect	Program	Biopsionics
Exert	Punch	Metapsionics
Fix	Shoot	Precognition
Heal	Sneak	Telekinesis
Know	Stab	Telepathy
Lead	Survive	Teleportation
Notice	Talk	
Perform	Trade	

+3sp per lvl (Experts: +1 bonus non-combat) Cost: new value + 1 Max: +2 at lvl 3 | +3 at lvl 6 | +4 at lvl 9

Base Atk Bonus Warrior = +Lvl | Other = +(Lvl ÷ 2)
Partial Warrior = +1 at lvl 1 & lvl 5

Skill Points

Foci +1 Focus at lvl 2, lvl 5, lvl 7 & lvl 10

Lvl

Lvl

Lvl

Lvl

Lvl

Lvl

Readied Items Max Enc = STR ÷ 2

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Credits

Debts

Hitpoints / Conditions Max:

(106 + Con) x Level Warriors: Additional +2 per level

System Strain Permanent:

Max = CON

Saves

Physical Evasion Mental

16 - lvl - [Str | Con] 16 - lvl - [Dex | Int] 16 - lvl - [Wis | Cha]

Cybernetics / Innate Abilities

Psionic Techniques +1 on new Psychic Skill Lvl

Psionic Effort Effort: 1 + Highest Psychic Skill + Highest of Wis or Con Max:

Attributes

3 (-2) | 4-7 (-1) | 8-13 (+0) | 14-17 (+1) | 18 (+2)

STR

DEX

CON

INT

WIS

CHA

Boosts: 1st: 1sp (lvl 1) | 2nd: 2sp (lvl 1)
3rd: 3sp (lvl 3) | 4th: 4sp (lvl 6) | 5th: 5sp (lvl 9)

