

Ser Owaine



Ser Owaine is a Knight of House Cromarty. Strong, brave and skilled in battle, he quests to bring glory to his family.

NAME Ser Owaine ARCHETYPE Warrior

LEVEL 2

VOCATION Knight

XP 0

COMPLICATION Honourable

XP TO LVL 3

WEAPONS AND ARMOR

Armour: Plate Mail (-2 die damage reduction)

Shield: Small (1 -ve die per round)

Weapon: Long Sword (1 D8 damage)

Weapon: Morning Star (1 D8 damage)

PHY

14

AGI

7

INT

10

WIL

14

HP

16

HIT DIE

D10

Luck

4

6

8

10

12

CLASS ABILITIES

Combat Superiority: If he doesn't move, a Warrior can make a number of attacks in a round equal to his level minus the highest HD of the creatures he is engaged in combat with.

Improved Damage: A Warrior always rolls the damage dice of their attacks improved by 1 step in the following chain: d4, d6, d8, d10, d12 and d20.

Weapon Specialization: A Warrior chooses a type of weapon (swords, axes, bows, polearms, spears, hammers) that he has mastered. When using weapons of that type, they roll a Positive Die with attack rolls.

Improved Maneuvers: Any character can perform combat maneuvers (disarming, tripping, pushing) in place of a normal attack. A Warrior can attack and perform a maneuver at the same time. If the attack is successful, the enemy needs to roll higher than the character's d20 result to resist.

LOOT SPELLS NOTES

Weapon Specialisation: Maces