

Name: \_\_\_\_\_



AC <sup>(9)</sup>



HP <sup>(4)</sup>

	mod	
Strength	12	0
Agility	7	-1
Stamina	13	1
Personality	13	1
Intelligence	8	-1
Luck	9	0

Notes

Lucky Sign: Resisted temptation (Willpower saving throws) (+0)  
Languages: Common

XP

Occupation: **Beadle**

Alignment: ☐ Law ☐ Neutral ☐ Chaos

Saves  
Reflex **-1** Speed **30** Init **-1**  
Fortitude **1**  
Will **1**

Equipment

Starting Funds: 23 cp  
Holy Symbol  
Torch (1 cp)

Weapons

Staff +0(1d4)

Name: \_\_\_\_\_



AC <sup>(10)</sup>



HP <sup>(4)</sup>

	mod	
Strength	12	0
Agility	9	0
Stamina	16	2
Personality	15	1
Intelligence	10	0
Luck	11	0

Notes

Lucky Sign: Pack hunter (Attack/damage rolls for 0-level weapon) (+0)  
Languages: Common, Elf, Angelic  
Elven traits: Heightened senses, iron vulnerability

XP

Occupation: **Elven falconer**

Alignment: ☐ Law ☐ Neutral ☐ Chaos

Saves  
Reflex **0** Speed **30** Init **0**  
Fortitude **2**  
Will **1**

Equipment

Starting Funds: 39 cp  
Falcon  
Holy symbol (25 gp)

Weapons

Dagger +0(1d4)

Name: \_\_\_\_\_



AC <sup>(10)</sup>



HP <sup>(4)</sup>

	mod	
Strength	11	0
Agility	9	0
Stamina	10	0
Personality	7	-1
Intelligence	8	-1
Luck	16	2

Notes

Lucky Sign: Four-leafed clover (Find secret doors) (+2)  
Languages: Common, Elf  
Elven traits: Heightened senses, iron vulnerability

XP

Occupation: **Elven chandler**

Alignment: ☐ Law ☐ Neutral ☐ Chaos

Saves  
Reflex **0** Speed **30** Init **0**  
Fortitude **0**  
Will **-1**

Equipment

Starting Funds: 33 cp  
Candles (20)  
Holy water (1 vial) (25 gp)


Weapons

Scissors (as dagger) +0(1d4)

Name: \_\_\_\_\_



AC <sup>(9)</sup>



HP <sup>(1)</sup>

	mod	
Strength	12	0
Agility	7	-1
Stamina	7	-1
Personality	8	-1
Intelligence	7	-1
Luck	11	0

Notes

Lucky Sign: Righteous heart (Turn unholy checks) (+0)  
Languages: Common

XP

Occupation: **Noble**

Alignment: ☐ Law ☐ Neutral ☐ Chaos

Saves  
Reflex **-1** Speed **30** Init **-1**  
Fortitude **-1**  
Will **-1**

Equipment

Starting Funds: 45 cp  
Gold ring worth 10 gp  
Oil - 1 flask (2 sp)

Weapons

Longsword +0(1d8)